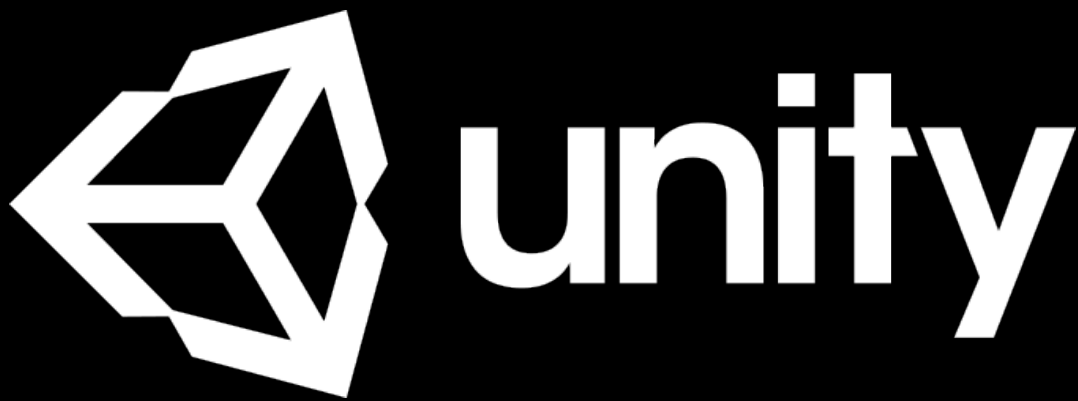




Partnered with



Learn how to animate anything from your architecture designs.
Revit to Unity through VIMaeC

Webinar: Wednesday, August 23rd at 1pm EDT
Click [here](#) to Sign-up



What will you learn from the webinar?

- * **FLUID WORKFLOW:** How to take your Revit files directly into Unity, in minutes using VIM, while retaining the lights, materials and textures.
- * **RAPID ITERATION:** As a development tool, Unity is very versatile - allowing you to rapidly test and tweak your application for optimal user experience.
- * **MULTIPLATFORM:** This is how to immerse clients into virtual reality within Unity + Oculus + GearVR + more VR platforms.